



ALBERNI VALLEY MINOR HOCKEY
BRYAN MASON MEMORIAL
PEEWEE DIVISION
FEBRUARY 15 – 18, 2019
Sanction # 2018-2019-8386



Each team is guaranteed four round robin games. There will be two medal games after the completion of the round robin games. All games will take place at the Alberni Valley Multiplex. Schedule will be emailed out to managers and posted around the arena.

Dressing room schedule is available to team managers upon check-in for the entire weekend. A sign with your team name will be provided for you to affix to your dressing room door. Please ensure the dressing rooms are left clean after your games. Dressing rooms will be inspected after each team is finished – the teams will be responsible for any mess or damage to the change rooms.

ROUND ROBIN GAMES

Each game will have a five (5) minute warm-up, two fifteen (15) minute stop time periods and one twenty (20) minute stop time period. Total ice time, including warm-up, is 1 hour and 15 minutes. All games will be stopped with 2 minutes left on the wall clock even if time remains on the score clock in order to have time for handshakes. There will be NO overtime in the round robin games.

POINTS

For each round robin game two (2) points will be awarded for a win, one (1) point for a tie and (0) points for a loss. An extra (1) point for sportsmanship will be given to each team that has ten (10) or less penalty minutes in the game.

TIE BREAKER

In the event that two (2) or more teams are tied in points at the end of the round robin (including sportsmanship points) the following will apply, in order:

1. Winner of head-to-head round robin game
2. The team with best win-loss record against other tied teams
3. The team with fewest goals against
4. The team with most goals for
5. The team with fewest penalty minutes overall
6. Coin toss

END OF ROUND ROBIN

There will be a scoreboard in the lobby tracking the round robin games. After the final round robin games on Sunday February 17th, managers will be notified by email/phone if their team will be playing in the finals on Monday February 18th. Game schedule will also be updated at the arena.

The team placing 1st in points after round robin will be play the team placing 2nd in points for Gold/Silver. The team placing 3rd in points after round robin will play the team playing 4th in points for Bronze.

MEDAL PLAYOFF ROUND

Each playoff game will consist of a five (5) minute warm up and three (3) stop time periods (15-15-20). If at the end of the third period, and the teams are tied, and IF the wall clock has more than ten (10) minutes left in the designated ice time, a five (5) minute running time sudden death period will begin. If at the end of the third period and the teams are tied, and if the wall clock has less than ten (10) minutes left in the designated ice time, there will be no overtime period.

If still tied at the end of the overtime period (or with less than ten (10) minutes left in the designated ice time) a shoot out of three (3) players from each team will decide the game. Coaches are to supply a list to the score box officials of all their players in shoot out order prior to the start of the game . ***All players must shoot before a player can shoot a second time***

Medals will be presented by family and friends of Bryan Mason. Please prepare your team for this – it is expected that teams behave with grace and respect during the medal ceremonies, no matter their placement.

GAME SHEETS

Game sheets will be ready for approval 30 minutes prior to game start time. The game sheets will be at the raffle table. Please be sure to double check your team information on the sheets, make any corrections as needed before authorizing. Game sheet copies will be available for Managers or Coaches to pick up post game at the raffle table.

DIGGER AND MVP AWARDS

Digger and MVP awards for the four round robin games will be available at raffle table at teams initial check in. They will be handed out by the teams coaches in the dressing room after the game. This is done to maximize ice time.

PENALTY BOX VOLUNTEERS

All teams will be asked to supply one (1) penalty box volunteer for each of their games. Please have volunteer report to score box two (2) minutes prior to beginning of ice slot.

SNACKS

There will be a snack table set up near the raffle table (for players only).

EXCESSIVE PENALTIES IN ONE GAME

Any player receiving three (3) minor penalties (excluding tripping, hooking and interference) in one (1) game shall be automatically ejected from that game. Any player receiving a gross misconduct or match penalty during a game will be ejected from the game and tournament.

Any player or team official receiving a gross misconduct, match penalty, two (2) game misconducts, two (2) major penalties, two (2) game ejections or any combination thereof during the tournament will be ejected from the game and tournament.

Note – suspensions may be increased by the governing body (VIAHA). It is the sole responsibility of the team officials to ensure that ineligible player(s) do not play. Playing an ineligible player or coach will result in the game being forfeited. All suspensions must be noted on the game sheet for the next game by the team official.

THE RULES

1. All games will be played under BC Hockey and Hockey Canada rules. Teams are also subject to applicable VIAHA regulations. It is the responsibility of team officials to ensure that penalized players serve any/all suspensions required under the above-mentioned policies.
2. No player additions will be allowed once the tournament starts. Use of affiliate players is permitted, however they must be identified prior to the start of the tournament and are subject to VIAHA roster requirements. Only 19 players are allowed to be dressed per game (17 skaters and 2 goalies)
3. All referees decisions are final
4. Any verbal abuse of on-ice officials will result in the person being told to leave the arena. No abuse of any kind will be tolerated on or off ice. This will be at the discretion of the Tournament Coordinator.
5. If you have a concern (or an accolade), we request that the Coach or Manager submit written documentation. This can be dropped off at the raffle table for the Coordinator. We will make every effort to address the issue immediately. Any decision made by the Tournament Coordinator is final.
6. As per VIAHA rule 3.05 – All players and team officials shall shake hands at the conclusion of the game. Players are required to remove their right hand glove for the handshake.
7. There is NO mercy rule. Regardless of the score, the game will be played in laid out format. Under no circumstances will team or on-ice officials instruct to run the clock during designated stop-time periods.

CONDUCT

1. Team Officials will be held responsible for their conduct as well as the conduct of their players and parents on and off the ice, which includes the arena facilities as well as the parking lot. The cost to repair any damage caused by the Team Officials, players or parents will be billed to the Team and/or Association found responsible to such damage.
2. Team officials are responsible for ensuring that all players on their roster are eligible to play and are aware of the rules governing the tournament.

We look forward to meeting you at the games... hope you all have fun and enjoy the weekend.

Any questions or concerns can be forwarded to Sarah Bielert, AVMHA Peewee Divisional Manager and Tournament Director.

Sarah Bielert
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