

Alberni Valley Bulldogs

Midget T2/T3 Tournament Rules

November 9 - 12 2018

1. All games will follow VIAHA, BC Hockey & Hockey Canada rules along with specific Tournament rules as outlined below. All referees decisions are final.
2. Home teams will wear their light colored jerseys with Away teams wearing their dark colored jerseys.
3. Team officials are responsible for verifying the game sheet at least 30 minutes prior to each game. HCR changes (including AP's) must be provided to the tournament office.
4. Any player or team official assessed two major penalties, two game misconducts, a gross misconduct or a match penalty will be banned from further tournament play. Standard suspensions related to major penalties will also apply.
5. All games have 1 hour and 45 minute ice slots consisting of a 5 minute warm up, 1st period 15 minute stop time; 2nd period 20 minute stop time and 3rd period 20 minute stop time, (or the wall clock, less 3 minutes, which ever comes first). An ice clean will take place following the first whistle after the 10 minute mark of the 2nd period. 2 hour ice slots have been allotted for finals.
6. In the event of a tie after regulation time in the playoff round only, teams will play a 5 minute sudden death 4 on 4 overtime period, followed by a 5 minute sudden death 3 on 3 overtime period. No penalized team will play with less than 3 skaters and the goalie. The non- penalized team will add a skater to a maximum of 5 skaters. If the game is continues to be deadlocked a 3 player shootout will follow with each of the 3 players having one shot. If the game remains tied, there will be a sudden death shoot out, with different players, until a winner is determined. The Home team has the option to go first.
7. One time out per team will be allowed in playoff round games only.
8. A Player of the game award will be presented at the end of each game to one player from each team. Coaches will determine their own recipient. Ballots for each game will be provided with your game sheets and must be handed to the referee/score booth at the end of the game.
9. Any protest will be lodged in writing to the Tournament Director within 1 hour of the end of the game with a \$200.00 non-refundable cash fee. Protest Committee decisions will be final.

10. There will be \$200.00 fine for any damage done to the dressing rooms. Please lock your room when not in use. Keys are provided and are available on the wall beside the front desk in the lobby area.

Points and standings:

In Round robin play, teams will be awarded 2 points for a win, 1 point for a tie and 0 points for a loss. In the event that teams are tied (1 – 12 rankings for playoff round) at the end of the round robin series, the following tie breaking formula will apply:

1. Head to Head (if applicable)
2. Best win-loss record against other tied teams
3. Best Plus/Minus +/- (goals for and against) amongst tied teams
4. Best Goal Quotient (Goals for divided by total goals) amongst tied teams

Example:

Team A wins 5-3, loses 3-5, and wins 4-1 in round robin

Total goals for and against = 21

Total goals for = 12

Quotient= $12/21 = 0.5714$

5. Fewest Penalty minutes

It is the responsibility of the team officials to confirm final team standings, resulting semi-final game times and team match-ups following the round robin series with the Tournament Director.

Please remind your players, parents and coaches that we are here to encourage a weekend of fun, healthy competition and good sportsmanship. If there is a problem, we are confident a solution can be found.

Be patient with our volunteers. Remember, without them there would be no tournament. Our arenas have a zero tolerance rule for bullying, harassment and abuse. Please show respect and appropriate restraint.