



ALBERNI VALLEY MINOR HOCKEY ATOM CHALLENGE  
NOVEMBER 23-25, 2018  
Sanction # 2018-2019-8409



Each team is guaranteed 4 games – three qualifying games and one final game. All games will take place at the Alberni Valley Multiplex. Schedule will be emailed out to managers and posted around the arena.

A sign with your team name will be posted on your dressing room door prior to each game. Please ensure the dressing rooms are left clean after your games. Dressing rooms will be inspected after each team is finished – the teams will be responsible for any mess or damage to the change rooms.

### ROUND ROBIN GAMES

Each game will have a five (5) minute warm-up, two fifteen (15) minute stop time periods and one 20 minute running time period. Total ice time, including warm-up, is 1 hour and 15 minutes. All games will be stopped with 5 minutes left on the wall clock even if time remains on the score clock in order to have time to do the awards after every game. There will be NO overtime in the round robin games.

### POINTS

For each round robin game two (2) points will be awarded for a win, one (1) point for a tie and (0) points for a loss. An extra (1) point for sportsmanship will be given to each team that has eight (8) or less penalty minutes in the game.

### TIE BREAKER

In the event that two (2) or more teams are tied in points at the end of the round robin (including sportsmanship points) the following will apply, in order:

1. Most wins (this includes all games in the round robin series and is not limited to games between tied teams only)
2. Fewest goals against
3. Fewest penalty minutes
4. Coin toss

### END OF ROUND ROBIN

There will be a scoreboard in the lobby tracking the round robin games. After the final games on Saturday January 20<sup>th</sup>, managers will be notified by email/phone as to what game they play on Sunday January 21<sup>st</sup>. Game schedule will also be updated at the arena.

### PLAYOFF ROUND

Each playoff game will consist of a five (5) minute warm up and three (3) stop time periods (15-15-20). If at the end of the third period, and the teams are tied, and IF the wall clock has more than ten (10) minutes left in the designated ice time, a five (5) minute running time sudden death period will begin. If at the end of the third period and the teams are tied, and if the wall clock has less than ten (10) minutes left in the designated ice time, there will be no overtime period.

If still tied at the end of the overtime period (or with less than ten (10) minutes left in the designated ice time) a shoot out of three (3) players from each team will decide the game. Coaches are to supply a list to the officials of all their players in shoot out order. **\*All players must shoot before a player can shoot a second time\***

## GAME SHEETS

Game sheets will be ready for approval 30 minutes prior to game start time. The game sheets will be at the raffle table. Please be sure to double check your team information on the sheets, make any corrections as needed before authorizing. Game sheet copies will be available for Managers or Coaches to pick up post game at the raffle table.

## DIGGER AND MVP AWARDS

At the end of each game, after handshakes, the players will line up on the blue lines and the head coach will pick two players from their team, one MVP and one Digger, will receive awards.

## PENALTY BOX VOLUNTEERS

All teams will be asked to supply one (1) penalty box volunteer for each of their games. Please have volunteer report to score box two (2) minutes prior to beginning of ice slot.

## SNACKS

There will be a snack table set up near the raffle table (for players only).

## EXCESSIVE PENALTIES IN ONE GAME

Any player receiving three (3) minor penalties (excluding tripping, hooking and interference) in one (1) game shall be automatically ejected from that game. Major penalties still include an automatic game.

Any player receiving two (2) misconducts during the tournament will be ejected from the game and tournament.

Any player receiving a gross misconduct or match penalty during a game will be ejected from the game and tournament.

Note – suspensions may be increased by the governing body (VIAHA). It is the sole responsibility of the team officials to ensure that ineligible player(s) do not play. Playing an ineligible player or coach will result in the game being forfeited. All suspensions must be noted on the game sheet for the next game by the team official.

## THE RULES

1. The rules will comply with BC Hockey and VIAHA
2. All referees decisions are final
3. Any verbal abuse of on-ice officials will result in the person being told to leave the arena. No abuse of any kind will be tolerated on or off ice. This will be at the discretion of the Tournament Coordinator.
4. If you have a concern (or an accolade), we request that the Coach or Manager submit written documentation of the specific issue. This can be dropped off at the raffle table for the Coordinator. We will make every effort to resolve the issue immediately. Any decision made by the Tournament Coordinator is final.

5. As per VIAHA rule 3.05 – All players and team officials shall shake hands at the conclusion of the game. Players are required to remove their right hand glove for the handshake.
6. There is NO mercy rule. Regardless of the score, the game will be played in laid out format. Under no circumstances will team or on-ice officials instruct to run the clock during designated stop-time periods.

## CONDUCT

1. Team Officials will be held responsible for their conduct as well as the conduct of their players and parents on and off the ice, which includes the arena facilities as well as the parking lot. The cost to repair any damage caused by the Team Officials, players or parents will be billed to the Team and/or Association found responsible to such damage.
2. Team officials are responsible for ensuring that all players on their roster are eligible to play and are aware of the rules governing the tournament.

We look forward to meeting you at the games... hope you all have fun and enjoy the weekend.

Any questions or concerns can be forwarded to Sarah Bielert, AVMHA Atom Divisional Manager and Tournament Director.

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